Final Project - Paper List

- For each student, please pick one paper from the following list, and prepare an oral presentation about that one.
- The slides should be written in English, and an English speech is encouraged.
- Each paper can only be selected by one person: <u>https://axhmj570of8.feishu.cn/sheets/QKU3s</u> <u>AaTWhzD6ntnTiqcOa1enBh</u>

Transfer Reinforcement Learning

- 1. Online Prototype Alignment for Few-shot Policy Transfer, ICML 2023
- 2. Investigating the Role of Model-Based Learning in Exploration and Transfer, ICML 2023
- 3. Robust Knowledge Transfer in Tiered RL, NeurIPS 2023
- 4. Self-Supervised Reinforcement Learning that Transfers using Random Features, NeurIPS 2023
- 5. Deep Reinforcement Learning with Plasticity Injection, NeurIPS 2023
- 6. Optimistic Linear Support and Successor Features as a Basis for Optimal Policy Transfer, ICML 2022
- 7. AnyMorph: Learning Transferable Polices By Inferring Agent Morphology, ICML 2022
- 8. Structure-Aware Transformer Policy for Inhomogeneous Multi-Task Reinforcement Learning, ICLR 2022
- 9. Autonomous Learning of Object-Centric Abstractions for High-Level Planning, ICLR 2022
- 10. Off-Dynamics Reinforcement Learning: Training for Transfer with Domain Classifiers, ICLR 2021

Lifelong Reinforcement Learning

- 1. SocioDojo: Building Lifelong Analytical Agents with Real-world Text and Time Series, ICLR 2024
- 2. A Definition of Continual Reinforcement Learning, NeurIPS 2023
- 3. Lifelong Reinforcement Learning with Modulating Masks, TMLR 2023
- 4. Provably Efficient Lifelong Reinforcement Learning with Linear Representation, ICLR 2023
- 5. Building a Subspace of Policies for Scalable Continual Learning, ICLR 2023
- 6. Proving Theorems using Incremental Learning and Hindsight Experience Replay, ICML 2022
- 7. Generalisation in Lifelong Reinforcement Learning through Logical Composition, ICLR 2022
- 8. Modular Lifelong Reinforcement Learning via Neural Composition, ICLR 2022
- 9. Model-based Lifelong Reinforcement Learning with Bayesian Exploration, NeurIPS 2022
- 10. Lifelong Hyper-Policy Optimization with Multiple Importance Sampling Regularization, AAAI 2022

Meta Reinforcement Learning

- 1. MAMBA: an Effective World Model Approach for Meta-Reinforcement Learning, ICLR 2024
- 2. Meta Inverse Constrained Reinforcement Learning: Convergence Guarantee and Generalization Analysis, ICLR 2024
- 3. Context-Aware Meta-Learning, ICLR 2024
- 4. AMAGO: Scalable In-Context Reinforcement Learning for Adaptive Agents, ICLR 2024
- 5. Offline Meta Reinforcement Learning with In-Distribution Online Adaptation, ICML 2023
- 6. Doubly Robust Augmented Transfer for Meta-Reinforcement Learning, NeurIPS 2023
- 7. Transformers are Meta-Reinforcement Learners, ICML 2022
- 8. Offline Meta-Reinforcement Learning with Online Self-Supervision, ICML 2022
- 9. Robust Task Representations for Offline Meta-Reinforcement Learning via Contrastive Learning, ICML 2022
- 10. DOMINO: Decomposed Mutual Information Optimization for Generalized Context in Meta-Reinforcement Learning, NeurIPS 2022

Large Language Model/Pretraining

- 1. Pre-Training Goal-based Models for Sample-Efficient Reinforcement Learning, ICLR 2024
- 2. SMART: Self-supervised Multi-task pretrAining with contRol Transformers, ICLR 2023
- 3. Towards Universal Visual Reward and Representation via Value-Implicit Pre-Training, ICLR 2023
- 4. Guiding Pretraining in Reinforcement Learning with Large Language Models, ICML 2023
- 5. Reinforcement Learning with Action-Free Pre-Training from Videos, ICML 2022
- 6. The Unsurprising Effectiveness of Pre-Trained Vision Models for Control, ICML 2022
- 7. Prompting Decision Transformer for Few-Shot Policy Generalization, ICML 2022
- 8. DreamerPro: Reconstruction-Free Model-Based Reinforcement Learning with Prototypical Representations, ICML 2022
- 9. Pre-Trained Image Encoder for Generalizable Visual Reinforcement Learning, NeurIPS 2022
- 10. Offline Reinforcement Learning as One Big Sequence Modeling Problem, NeurIPS 2021

Generative Modeling/Imitation Learning

- 1. RLIF: Interactive Imitation Learning as Reinforcement Learning, ICLR 2024
- 2. Latent Diffusion Models: Is the Generative AI Revolution Happening in Latent Space?, NeurIPS 2023
- 3. Offline Imitation Learning with Variational Counterfactual Reasoning, NeurIPS 2023
- 4. Coherent Soft Imitation Learning, NeurIPS 2023
- 5. On Pre-Training for Visuo-Motor Control: Revisiting a Learning-from-Scratch Baseline, ICML 2023
- 6. Imitating Human Behaviour with Diffusion Models, ICLR 2023

- 7. Diffusion Policies as an Expressive Policy Class for Offline Reinforcement Learning, ICLR 2023
- 8. Is Conditional Generative Modeling all you need for Decision Making?, ICLR 2023
- 9. Visual Imitation Learning with Patch Rewards, ICLR 2023
- 10. Adversarial Imitation Learning with Preferences, ICLR 2023

Multi-Agent Reinforcement Learning

- 1. Efficient Episodic Memory Utilization of Cooperative Multi-Agent Reinforcement Learning, ICLR 2024
- 2. Learning Multi-Agent Communication from Graph Modeling Perspective, ICLR 2024
- 3. Efficient Multi-agent Reinforcement Learning by Planning, ICLR 2024
- 4. Learning Multi-Agent Communication with Contrastive Learning, ICLR 2024
- 5. More Centralized Training, Still Decentralized Execution: Multi-Agent Conditional Policy Factorization, ICLR 2023
- 6. Discovering Generalizable Multi-agent Coordination Skills from Multi-task Offline Data, ICLR 2023
- 7. MASER: Multi-Agent Reinforcement Learning with Subgoals Generated from Experience Replay Buffer, ICML 2022
- 8. Revisiting Some Common Practices in Cooperative Multi-Agent Reinforcement Learning, ICML 2022
- 9. LDSA: Learning Dynamic Subtask Assignment in Cooperative Multi-Agent Reinforcement Learning, NeurIPS 2022
- 10. Multi-Agent Reinforcement Learning is A Sequence Modeling Problem, NeurIPS 2022